



O'reilly Velocity  
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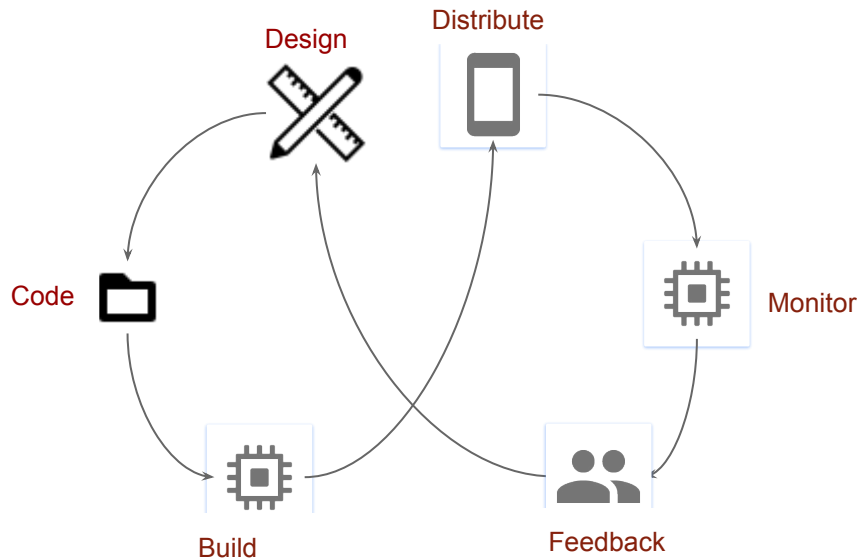
# Serverless Mobile Delivery Pipeline

Google Cloud



# This is a talk about Mobile DevOps

Google Cloud



# Mobile DevOps

1. **DevOps**: Automates the processes between software development and IT teams, in order that they can build, test, and release software faster and more reliably
2. **Mobile**: means we have to do some extra stuff (beyond what we would do with a web application or api/ microservice) to get the application deployed

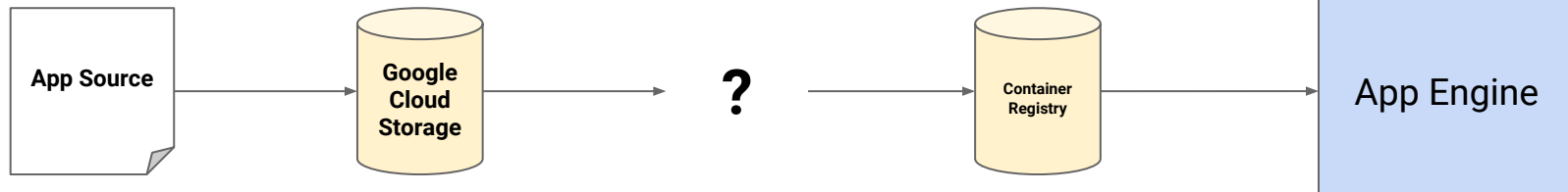
# Getting Mobile App Distributed

1. Code the application
2. Push the code to a source code repository
3. Compile the Code
4. Test the Code
5. Test the Application
6. Build the Application Artifact (APK)
7. Distribute the Application Artifact (APK) to your users

# Container Builder

An API providing fast, cost effective and reliable Docker image builds.

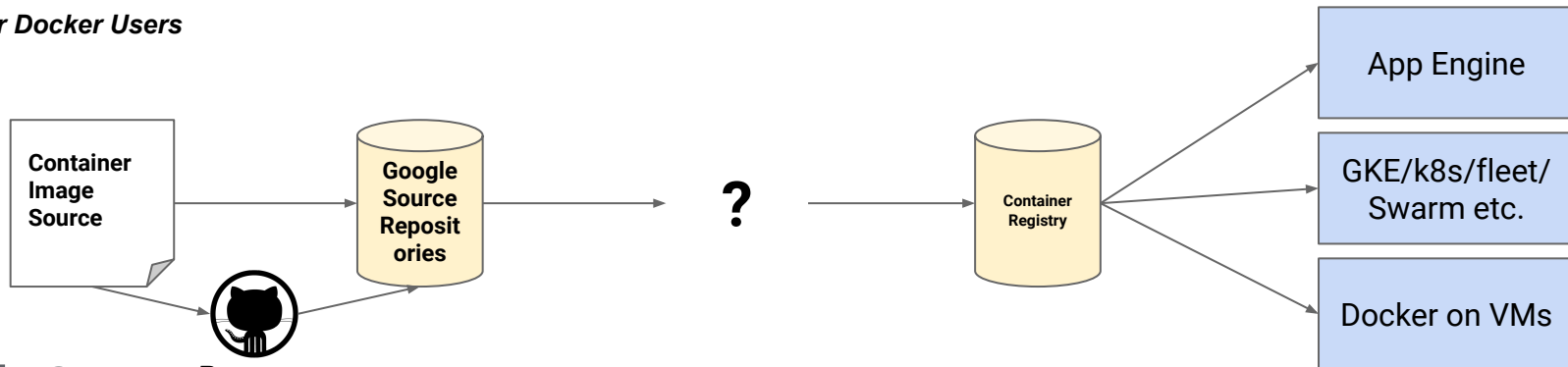
# Container Builder




*App Engine Managed VMs*

---

*Other Docker Users*



Google Cloud *Reposync*



What  
does that  
have to  
do with  
me?



# **Fast Cost Effective Docker Builds?**

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# Container Builder

Builds

An API providing fast, cost effective and reliable ~~Docker image builds.~~



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# Docker and Build Dependencies

# Container Builder: Not just for Docker Builds

- It can build anything
- It encapsulates environmental dependencies using docker images
- These docker images are called builders
- Many builders are available from the community as well as from Google

# Container Builder: Not just for Docker Builds

- Builders can be used to
  - Deploy manifests to Kubernetes/Kubernetes engine
  - Issue gcloud commands,
  - Deploy helm charts
  - Run packer and **much more!**
  - Including ...
  - **Building Android Apps!**

# Google Cloud Source Repositories

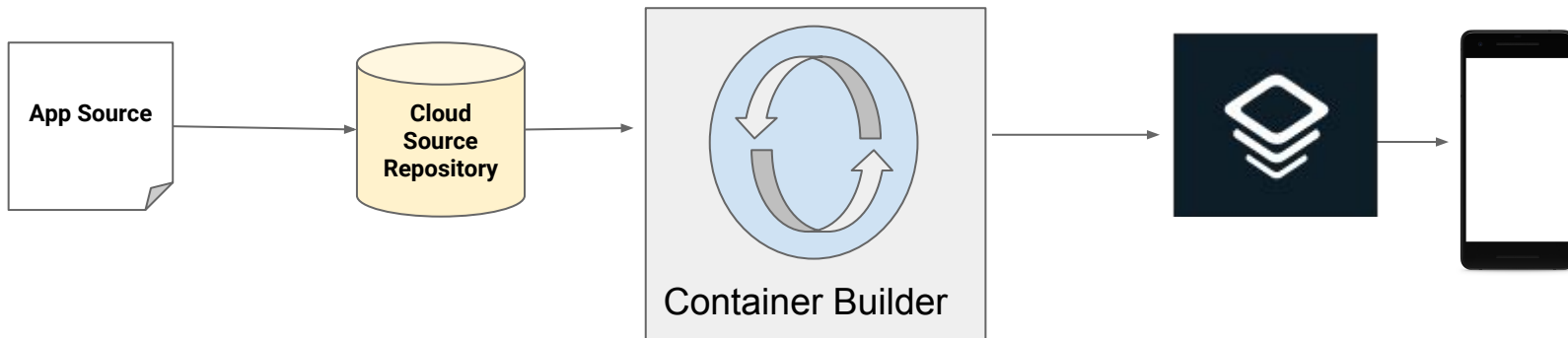
- Git repos in GCP
- Support Build Triggers for Container Builder

# Fabric



- Acquired by Firebase in 2017
- Delivery part of the delivery pipeline
- Crashlytics Beta for beta distribution
- Crashlytics monitoring
- Other stuff...

# Container Builder



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# Let's Walk Through Setting Up Our App Delivery Pipeline on **GCP!** Google Cloud

# Create and configure GCP project

```
export PROJECT=cloudjlb-testslides

gcloud projects create $PROJECT --organization=$GCP_ORG

gcloud beta billing projects link $PROJECT --billing-account=$(gcloud beta billing
accounts list | grep $GCP_BILLING | awk '{print $1}')

gcloud config configurations create velocity18

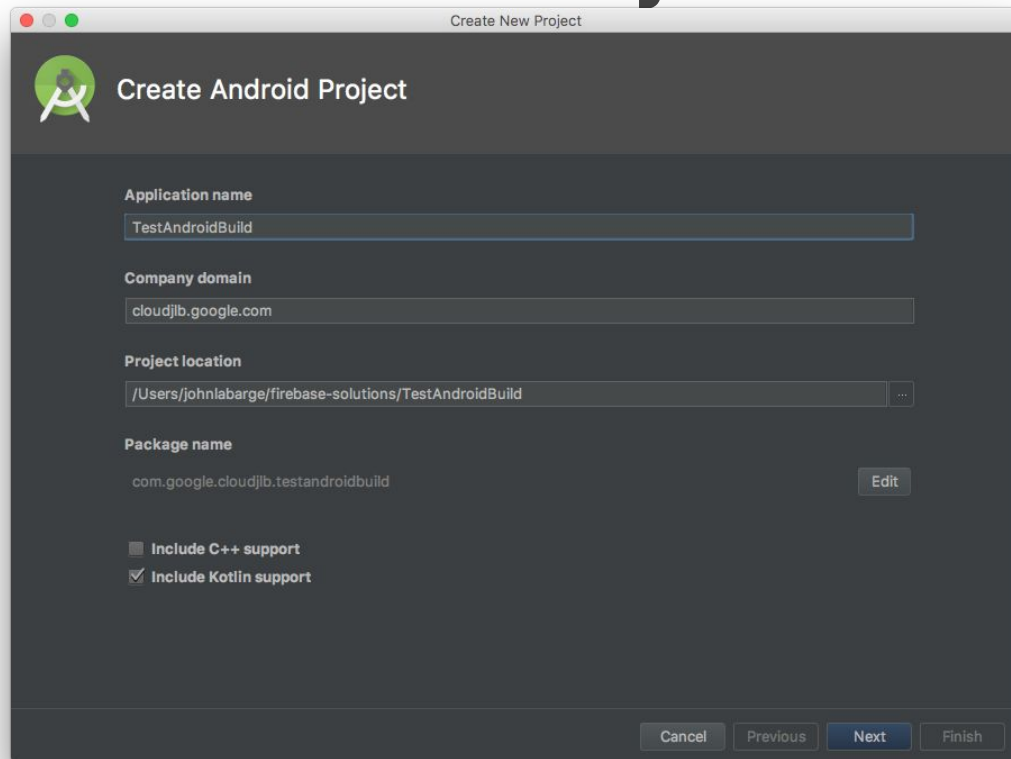
gcloud config set project $PROJECT
```



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# Create an Android Project



The screenshot shows the 'Create New Project' dialog box in Android Studio. The dialog has a title bar with standard macOS window controls (red, yellow, green buttons) and the text 'Create New Project'. Below the title bar is a header section with the Android logo and the text 'Create Android Project'. The main area contains several input fields and checkboxes:

- Application name:** A text field containing 'TestAndroidBuild'.
- Company domain:** A text field containing 'cloudjlb.google.com'.
- Project location:** A text field containing '/Users/johnlabarge/firebase-solutions/TestAndroidBuild' with a dropdown arrow on the right.
- Package name:** A text field containing 'com.google.cloudjlb.testandroidbuild' with an 'Edit' button to its right.
- Include C++ support:** A checkbox that is unchecked.
- Include Kotlin support:** A checkbox that is checked.

At the bottom of the dialog are four buttons: 'Cancel', 'Previous', 'Next', and 'Finish'.

# Git a repository

```
cd <project-directory>
git init
curl https://raw.githubusercontent.com/github/gitignore/master/Android.gitignore
-o .gitignore

cat >> .gitignore <<EOF
*.jks
fabric.properties
keystore.properties
EOF

git add -A
git commit -m "empty application"
```

# Git remote

```
gcloud source repos create android-application

git config credential.'https://source.developers.google.com'.helper gcloud.sh

git remote add google \
    https://source.developers.google.com/p/${PROJECT}/r/android-application
```



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# Create a keystore

```
JKS_PASSWORD=$(openssl rand -base64 12)
keytool -genkey -noprompt -keystore android.jks \
  -alias android-key \
  -dname "CN=example.com, OU=IT, O=Example, L=Sunnyvale, S=California, C=US" \
  -storepass ${JKS_PASSWORD} \
  -keypass ${JKS_PASSWORD}

cat > keystore.properties <<EOF
storeFile=../android.jks
storePassword=${JKS_PASSWORD}
keyPassword=${JKS_PASSWORD}
keyAlias=android-key
EOF
```



# Update gradle build

```
def betaKeystorePropertiesFile = rootProject.file("keystore.properties")
def keystoreProperties = new Properties()
keystoreProperties.load(new FileInputStream(betaKeystorePropertiesFile));

android {
```



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# Update gradle build

```
android {  
    ...  
    defaultConfig {...}  
    signingConfigs {  
        beta {  
            keyAlias keystoreProperties['keyAlias']  
            keyPassword keystoreProperties['keyPassword']  
            storeFile file(keystoreProperties['storeFile'])  
            storePassword keystoreProperties['storePassword']  
        }  
    }  
}
```



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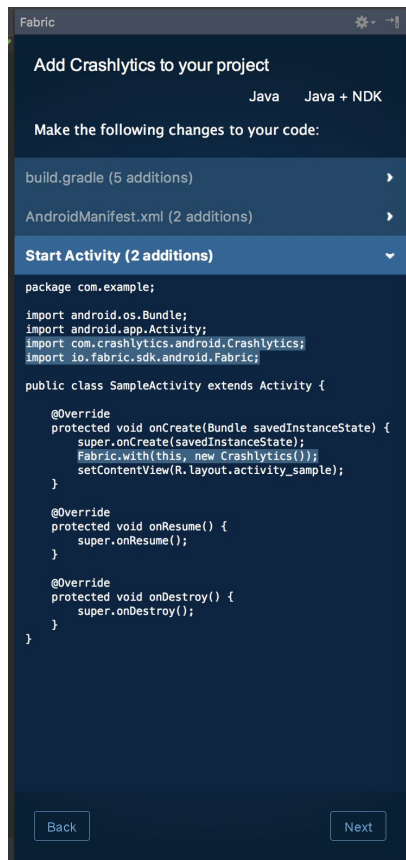
# Update gradle build

```
buildTypes {  
    release {...}  
    beta {  
        initWith release  
        signingConfig signingConfigs.beta  
        ext.betaDistributionGroupAliases="testers"  
        minifyEnabled false  
        proguardFiles getDefaultProguardFile('proguard-android.txt'), 'proguard-rules.pro'  
    }  
}
```



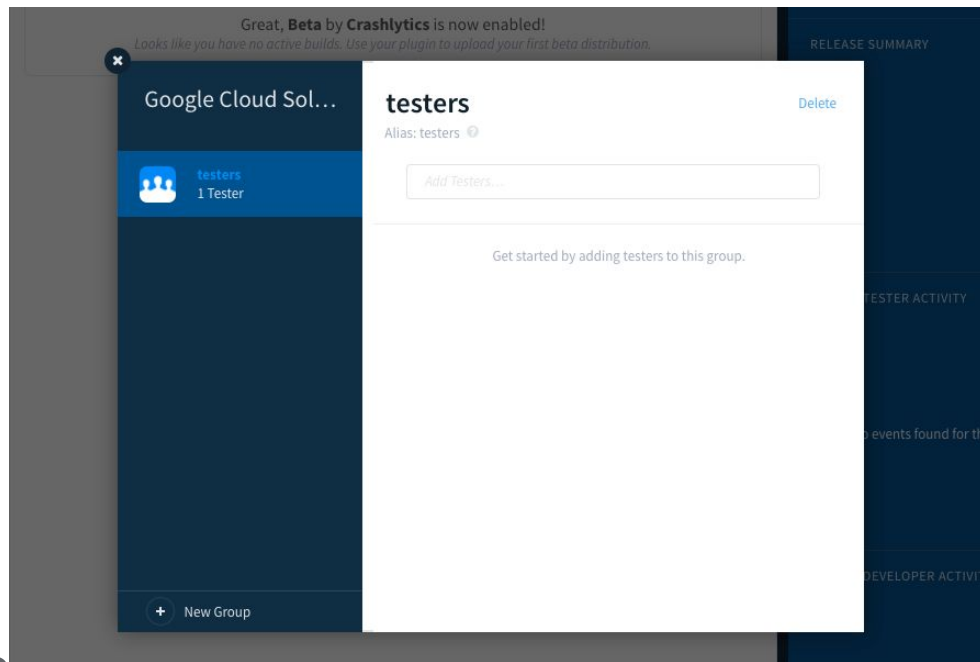
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# Install Fabric Crashlytics





# Create a beta distribution group



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# Make sure it's working locally

```
gradle assembleBeta crashlyticsUploadDistributionBeta
```



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# Prepare the Android Builder

```
export ANDROID_SIGNING_BUCKET=velocity18-signing  
  
export FABRIC_KEYS_BUCKET=velocity18-fabric  
  
export ANDROID_BUILD_CACHE=velocity18-buildcache  
  
gsutil mb gs://$ANDROID_SIGNING_BUCKET  
  
gsutil cp *.jks gs://$ANDROID_SIGNING_BUCKET  
  
gsutil mb gs://$FABRIC_KEYS_BUCKET  
  
gsutil cp app/fabric.properties gs://$FABRIC_KEYS_BUCKET  
  
gsutil mb gs://$ANDROID_BUILD_CACHE
```

# Create the builder docker image

```
git clone https://github.com/GoogleCloudPlatform/cloud-builders-community

cd cloud-builders-community/android

./installed-package-list.sh

### EDIT packages.txt to remove non-essential build packages

ANDROID_SDK_LICENSE=$(tail -1 $ANDROID_SDK/licenses/android-sdk-license)

gcloud container builds submit --config cloudbuild.yaml . \
  --substitutions=_ANDROID_SDK_LICENSE=$ANDROID_SDK_LICENSE
```

# Configure Android Build

```
cp ${HOME}/cloud-builders-community/android  
android-cloud-build-example/fabric-beta-dist-cloudbuild.yaml ./cloudbuild.yaml  
  
#EDIT cloudbuild.yaml  
  
git push google master
```



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# Configure Android Build Trigger

|   |   |  |
|---|---|--|
| <code>_SIGNING_BUCKET_PATH</code>           | <p>The URL of the bucket that you created for the <code>.jks</code> and <code>keystore.properties</code> files.</p> <p><code>gs://[ANDROID_SIGNING_BUCKET]</code></p> | Makes the Android signing credentials available to the Android build in Container Builder. |
| <code>_BUILD_TYPE</code>                    | Beta  | Specifies the Gradle build type to use for building the application.                       |
| <code>_FABRIC_API_SECRET_BUCKET_PATH</code> | <p>The URL of the bucket that contains the <code>fabric.properties</code> file:</p> <p><code>gs://[FABRIC_KEYS_BUCKET]</code></p>                                     | Provides the Fabric API credentials to the Android build.                                  |

# Configure Android Build Trigger

|                           |  |  |
|---------------------------|--|--|
| _EMAIL_DISTRIBUTION_GROUP | The name of the email distribution group that you created within the <a href="#">Fabric</a> UI for distributing beta versions. | Selects a list of email addresses to which Fabric will distribute the beta version of the application. |
| _ANDROID_BUILD_CACHE      | The name of a Cloud Storage bucket that you use to store Gradle dependencies between builds.                                   | Prevents Gradle from downloading the same dependencies from the internet with each build.              |
| _ANDROID_SDK_LICENSE      | Your Android SDK license   | Verifies that you've accepted the terms of the Android SDK license.                                    |

# Configure Android Build

```
cp ${HOME}/cloud-builders-community/android  
android-cloud-build-example/fabric-beta-dist-cloudbuild.yaml ./cloudbuild.yaml  
  
#EDIT cloudbuild.yaml  
  
git push google master
```



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## Firebase Test Lab

Generate detailed reports and screenshots to help identify bugs before you launch your app to users.

Run custom test scripts on hundred of device configurations across common Android devices.

Supplement your existing workflow through integration with Android Studio, command-line tools, and Web-based consoles.

TODO : Add a Smoke Test With  
Firebase Test Lab

TODO: Add a Functional Test



# Additional Firebase Features

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# Firebase Performance

Impact Capture and instrument performance metrics in production, then view insights in the Firebase console.

Traces allow you to instrument parts of your app to learn the duration of an action, then attach custom metrics to that action.

Network activity monitoring gives you information about response time, payload size, and success rate for HTTP/S requests.



# Google Analytics

for Firebase

Measure up to 500 different event types and 25 user properties per event. Capture over 15 events automatically, including app uninstall.

Measure performance for ad campaigns on over 50 networks.

Stream Analytics events to BigQuery for full ad-hoc analytics and customized reporting workflows. Export to any 3rd party system.

Use Analytics audiences to power other features, AdWords, or trigger Cloud Functions.

# Takeaways

- GCP and Firebase are working to make devops simpler for mobile developers
- Container Builder **CAN** build your Android app
- Crashlytics Beta **distributes** your Android app
- You can hook these technologies together for a simple delivery pipeline
- Firebase Test Lab is available for functional and robo testing of your Android and iOS apps!
- Monitor your apps performance and user happiness using Firebase Performance, Google Analytics for Firebase and Crash Reporting (through Firebase Crash Reporting or Crashlytics)



**That's a wrap.**

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[g.co/next18](https://g.co/next18)

**July 24-27, 2018**

San Francisco

